

score for listening listening for a score

notes | pages one, three and four contain two images, performers should choose, in some equality, which image to play (observed) - page two is to be read and considered (not played), influencing (perhaps) what comes next

the images are hints towards the

shape
timbre
line
duration
texture
tempo (always slower) sound

space

duration, where conditions exist,
with images each should be similar
text being beyond a minute and before two

page one page two page three page four

| bright
| still
| very quiet
| interaction, extending

all sounds played should rest at the edge of those of the locale

always performed with a window open, the locale as an equal part responded to



*functions are also reflected
the secret of the whole thing was to make up your
mind from the beginning*

sooner or later one invented

pheobe riley law
from *veer* (compact | 118)



