



BETOND THE PARK

1A **A** *ONE HIGHER* *mp*

1B *mp* *+ PED*

2A *mp* *[TREMOLO]*

2B *mp* *NOT NECESSARILY COORDINATED WITH PIANO 1*
x4 [2x 4x TIME]

+ PED
UC

1A *LOCO* *mp* *pp*

1B *mp* *pp* *[+ PED [+ UC]]*

2A *ONE HIGHER* *A PIAISRE* *[NO TREM]* *[mp]* ***

2B *pp*

SECTION **B** 1st chord coordinated - thereafter everybody uncoordinated
 Slow but resonant - as if from a distance
 Not necessarily regular duration - get slower towards end of section
 If you run out of material start again (1st chord pp)

* 2A - notes are prominent if quiet
 find a different sound (Pizz or whatever)
 2A signals beginning of section **C**