

Preview File Only

it moves...it moves not...

**for shakuhachi
and tape**

Mike Vaughan (1986)

7. Fluttertongue.



Flz. fluttertongue.
Mtv. molto throat vibrato.

8. Grace Notes.

All grace notes are to be played as fast as possible with clear pitch articulation. Where a group of grace notes includes portamento or other ornamentation then some degree of 'rubato' is expected.

9. Attacks.



'Mura-iki' (no pitch content)
(Almost no pitch content)

10. Pauses.



Breath pause (obligatory).
Noticeable break in continuity. If over an event then sustain event just long enough to perform all indicated characteristics.
Structural pause. If over an event then tempo 'ad. lib.'

11. Transitions.



Two attributes connected by an arrow indicates a gradual transition from one state to the next. (In this case from 'senza' vibrato to 'molto' vibrato)

12. Non-Specific Tempo.

The term 'as fast as possible' means including all notated detail. Where such sections are subdivided by commas then each subdivision may have a different relative tempo.

PERFORMANCE NOTES.

1. Microtones.



quarter tone sharp.



quarter tone flat.



three quarter tones sharp.

2. Vibrato.

s.v.

senza vibrato.

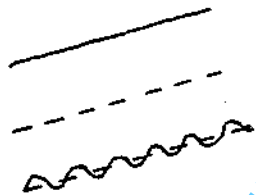
n.v.

normal vibrato.

m.v.

molto vibrato.

3. Glissandi.



uninterrupted glissando.

interrupted glissando.

(with molto vibrato).

4. Tonguing.

'Legato' tonguing is assumed.



separate tonguing.



sharp tonguing.

5. Singing and Playing.



Indicates a colouring of the pitch with the voice.

(n.b. The exact pitch of the voice is not determined).

It Moves... It Moves NOT.

(A) $J=60$

m.v. → *s.v.* *s.v.* → *m.v.*

ffz → *p sfz* → *p sfz* → *p sfz* → *p sfz* → *sfz* → *mp f* → *mp f* → *f* → *f* → *p mf* → *pp*

(MURA-IKI)

mf → *f* → *mp f* → *sfz* → *mp f* → *sfz* → *p mf* → *f*

m.v. (RUBATO)

mf → *sfz* → *mf* → *sfz* → *f*

RUBATO m.v.

$J=54$

mp → *f* → *pp* → *pp sfz* → *mf* → *pp*

mp → *sfz* → *mf* → *ff* → *mf*

(KORO-KORO) *Tr.*

mp → *sfz* → *sfz* → *mf* → *sfz* → *f* → *mf* → *p*

(KORO-KORO) Tr.

sfz → *f* → *mp* → *f* → *sf* → *sf* → *sf* → *sf*

(MURA-IKI)

pu mosso $F = \text{as fast as possible}$

f → *p* → *f*

p → *f* → *mf* → *sfz* → *p*

$\text{♩} = 63$

Handwritten musical notation on a single staff. It begins with a treble clef and a 7/8 time signature. The music features a sequence of chords and melodic lines with various dynamics: *f*, *mp*, *f*, *mp*. There are annotations for "5", "tr", and "3:2".

Handwritten musical notation on a single staff. It begins with a treble clef and a 16/8 time signature. The music features a sequence of chords and melodic lines with various dynamics: *f*, *mp*, *p*, *f*, *sfz*, *mp*. There are annotations for "5", "tr", "fl.", and "5:6".

Handwritten musical notation on a single staff. It begins with a treble clef and a 7/8 time signature. The music features a sequence of chords and melodic lines with various dynamics: *f*, *sfz*, *p*, *f*, *pp*. There are annotations for "tr", "3", "7:4", "s.v.", and "fl.". A large blue watermark "Preview File Only" is overlaid on this section.

Handwritten musical notation on a single staff. It begins with a treble clef and a 16/8 time signature. The music features a sequence of chords and melodic lines with various dynamics: *f*, *p*, *mp*, *ff*, *mp*. There are annotations for "tr", "6", and "(b)". A large blue watermark "Preview File Only" is overlaid on this section.

Handwritten musical notation on a single staff. It begins with a treble clef and a 4/4 time signature. The music features a sequence of chords and melodic lines with various dynamics: *pp*, *sfz*, *mp*, *ff*, *mp*, *ff*. There are annotations for "tr", "5", "3", and "7".

Handwritten musical notation on a single staff. It begins with a treble clef and a 7/8 time signature. The music features a sequence of chords and melodic lines with various dynamics: *mp*, *ff*, *sffz*. There are annotations for "5", "6", and "(una iki)".

↓
CUESO START
TAPE

1) All tape notation is approx.

2) All tempo should be regarded as 'rubato' to fit in with the tape part. Approx. synchronisation is required.

(B) $\text{♩} = 63$

TAPE
(DAT)
ID#1

Handwritten musical notation on a staff with a treble clef and key signature of one sharp (F#). The notation includes various dynamics: *f*, *mp*, *ff*, *mp*, *mf*, *ff*, *mtv*, *mtv*, *mtv*. There are also performance instructions: *(CROSSING)* and *(C)*. A bracket above the staff indicates a duration of 11:8. A box in the top left corner contains the number 57.

A rectangular box containing the text "SOUND ARTICULATIONS" in a small box on the left, followed by a solid arrow pointing right and a dashed line extending to the right edge of the box.

Handwritten musical notation on a staff with a treble clef and key signature of one sharp. Dynamics include *mtv*, *ff*, *mp*, *ff*, *mf*, *ff*, *mp*, *f*, *mp*. Performance instructions include *(C)* and *(C)*. A bracket above the staff indicates a duration of 9:8. A box in the top left corner contains the number 58. Below the staff are two time markers: (1'46'') and (1'48'').

A diagrammatic representation of sound articulations. On the left, a thick black arrow points left towards a series of vertical lines of varying heights. On the right, a series of wavy, horizontal lines represent sound waves.

Handwritten musical notation on a staff with a treble clef and key signature of one sharp. Dynamics include *mp*, *ff*, and *mf*. Performance instructions include *(C)*, *(C)*, and *(C)*. Brackets above the staff indicate durations of 3 and 5. A box in the top left corner contains the number 59. Below the staff are three time markers: (1'55''), (1''), and (1'58'').

A diagrammatic representation of sound articulations. It shows a series of vertical lines of varying heights and widths, with some lines having a shaded area underneath, representing the amplitude and duration of sounds.

Handwritten musical notation on a staff with a treble clef and key signature of one sharp. Dynamics include *mf* and *ff*. Performance instructions include *(C)*, *(C)*, and *(C)*. A bracket above the staff indicates a duration of 3. A box in the top left corner contains the number 60. Below the staff are three time markers: (2'01''), (2'03''), and (2'08'').

SUSTAIN G#55 OR G# UNTIL GESTURE ON TAPE.

A diagrammatic representation of sound articulations. It shows a series of vertical lines of varying heights and widths, with some lines having a shaded area underneath, representing the amplitude and duration of sounds.

(EMERGING FROM FADING GLISSANDO ON TAPE)

Handwritten musical notation on a staff with a treble clef and key signature of one sharp. Dynamics include *pp*, *mf*, and *f*. Performance instructions include *(C)* and *(C)*. A box in the top left corner contains the number 61. Above the staff is the text "VOICE* (sempre mf)". Brackets above the staff indicate durations of 5 and 3.

A rectangular box containing a series of dots and a diagonal line sloping downwards from left to right. Below the box is the text: (2'23'') END OF TAPE [ADVANCE TO ID #2].

(follow contour with voice)

sfz mp sfz mp f sfz mf f

TAPE ID#2
(TAKE CUE FROM SHAKUHACHI)

* HOLD C# IN VOICE WHILST EFFECTING GLISSANDO WITH RHYTHMIC INFLECTION IN SHAKUHACHI

(voile)

mp mf f sfz p

END OF TAPE
ADVANCE TO ID#3

[TAKE CUE FROM TAPE]

ff mf sfz

END OF TAPE
ADVANCE TO ID#4

ID#4

♩ = 108

ff sfz p

END OF TAPE
ADVANCE TO ID#5

③ $\text{♩} = 60$

RIT. $X = \text{HORA IKI}$

TAP 10 #5 METANIC ARTICULATIONS "RESONANT" POLYPHONY

RIT.

a tempo sfz p f mp sfz mp sfz mp

METANIC ARTICULATIONS END OF TAPE (ADVANCE TO TAP 10 #6)

TAKE CUE FROM TAPE (SHAKUHACHI ENTERS SLIGHTLY AFTER TAPE)

a tempo

mp sfz f sfz

TAP 10 #6 END OF TAPE (ADVANCE TO 10 #7)

f p f p f sfz



GIVE VISUAL CUE (NOB)

$\text{♩} = 72$

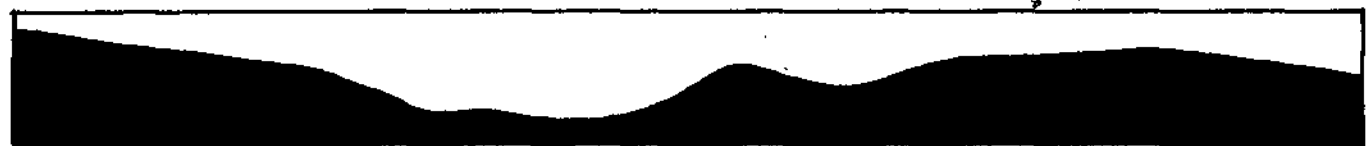
pp p pp mp pp mp pp mp

TAP 10 #7 TAP FOLLOWS CONTOUR EXACTLY (HETEROPHONY)

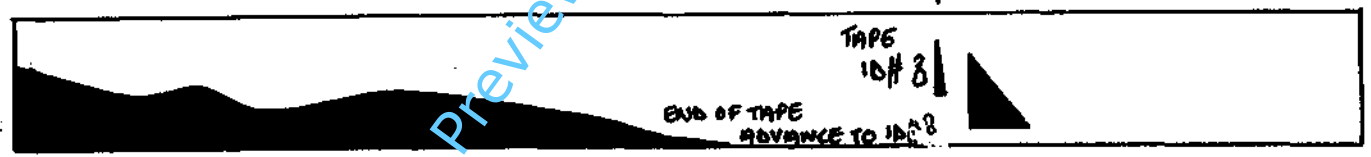
Musical notation on a staff with dynamic markings: *p*, *mp*, *mf*, *p*, *mf*, *p*, *mp*, *p*, *mf*. Includes accents and slurs.



Musical notation with dynamic markings: *p*, *sf*, *p*, *mf*, *mp*, *p*, *mp*, *mf*, *f*. Includes markings for *mtv* and *poed piu mosso*.



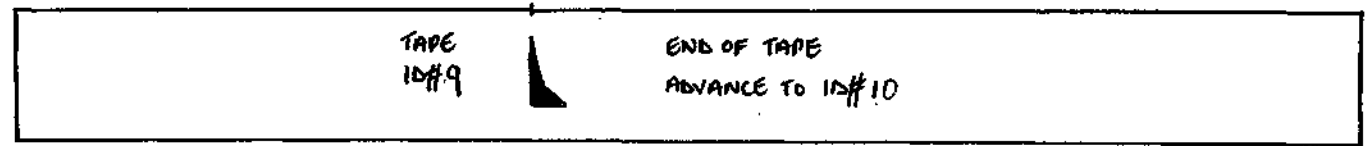
Musical notation with dynamic markings: *p*, *f*, *p*, *mf*, *p*, *mp*. Includes a dashed box labeled "(HOLD G# IN VOICE)" and a note "(VOICE)".



Musical notation with dynamic markings: *f*, *mp*, *f*, *mp*, *p*, *mf*, *sfz*, *f*, *mf*, *f*. Includes markings for *[VOICE]*, *n.v.*, and *fl.*.



Musical notation with dynamic markings: *sfz*, *mf*, *p*, *sfz*, *mf*, *p*. Includes markings for *[VOICE]*, *fl.*, and *voce*. A note says "GIVE VISUAL CUE (NOB)".



Musical staff with notes, rests, and dynamics: *f*, *mf*, *f*, *f*, *ff*. Includes markings for 5 and 6 notes.

$J=60$

Musical staff with notes and dynamics: *ff*, *pp*, *pp*, *mf*, *p*, *mp*. Includes a treble clef and a key signature of one sharp.

Musical staff with notes, rests, and dynamics: *mp*, *f*. Includes markings for 6, 5, 1-8, 3, and 1-8 notes.

Musical staff with notes, rests, and dynamics: *f*, *p*, *f*, *p*, *f*, *ff*. Includes markings for 1-8 and 5 notes.

(D) (see note rest grace notes)

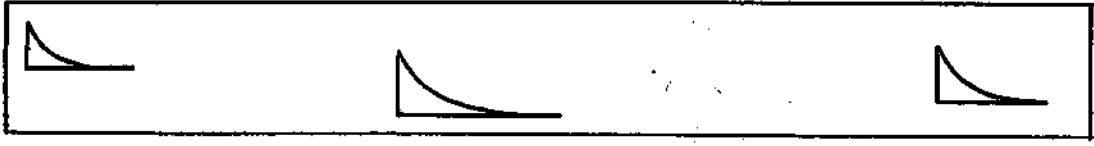
ONE VISUAL CUE (AOR)

Musical staff with notes, rests, and dynamics: *pp*, *mp*, *sfz*, *mp*, *mf*, *sfz*. Includes markings for *mtv*.

TAPE ID# 10



Musical staff with notes, rests, and dynamics: *mf*, *sfz*, *mf*, *f*, *sfz*. Includes markings for *mtv* and durations: (8"), (10"), (15").



$J=92$

X=NURA IKI

Musical staff with notes, rests, and dynamics: *ff*, *mp*, *ff*, *ff*. Includes markings for 6, *mtv*, and 4 notes.

(20")



(approximate gloss.) rit. $\text{J} = 60$

ff mp sffz mp f mp sffz f p f pp

(26") (32") (39")

$\text{J} = 76$

pp sffz sffz sffz sffz sffz mp

(45") (50") (57")

As fast as possible

f mp sffz mp af mp f ff

(1'03")

END OF TAPE
ADVANCE TO 10 3/4"

slow - almost motionless

pp sfz sfz sfz sfz

VERY BREATHY S PORE

⑤ $\text{♩} = 40$ *8ve*

1D#11
(MOST OBVIOUS GESTURES ONLY)

8ve

⑥ $\text{♩} = 112$

TAPE
1D#12

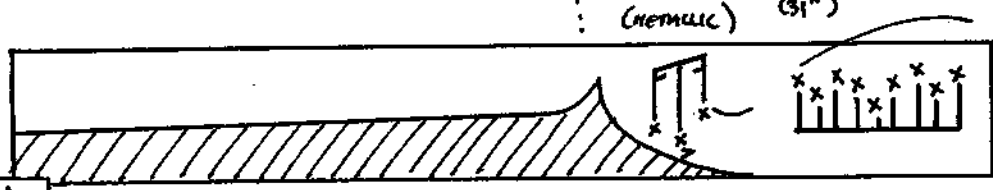
(from nothing)

ACCEL

* * = VIOLENT BREATHY ATTACK ALMOST DEVOID OF PITCH

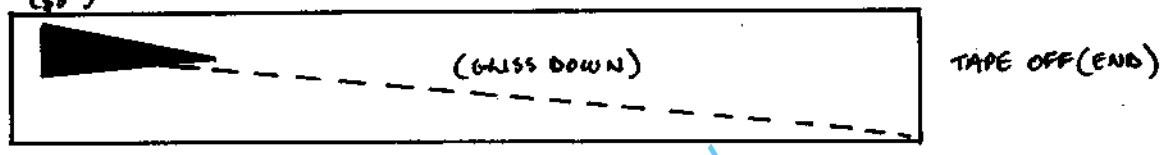
→ [♩=104] *fl. + m.f.* **(TRY AND HOLD C UNTIL END OF DRONE)**

sfz sfz sfz mp



[♩=76]

sfz sfz sfz pp



[♩=92]

sfz sfz sfz mp sfz ff p ff

As fast as possible

mp sfz ff

RIT. (MOLTO)

sfz sfz sfz

① $\text{♩} = 60$ — ACCEL. MOLTO —

Handwritten musical score for three staves. The first staff has a circled '1' and a tempo marking $\text{♩} = 60$ in a box, followed by 'ACCEL. MOLTO' with a dashed line. The music is in 3/4 time and features dynamic markings: *sfz*, *mp*, *f*, *p*, *f*, *mp*, *pp*, *sfz*, *pp*. The second staff has dynamic markings: *mp*, *sfz*, *f*, *sfz*. The third staff has dynamic markings: *p*, *sfz*, *mf*, *sfz*, *mf*, *sfz*, *p*, *pp*. There are also performance instructions like 'mtv', 'f', 'fla.', and '(KORO-KORO)' with a wavy line.

Preview File Only

Mike Daugherty

April '86
revised score
May '96