

Sarah Hughes

A Reward is Given for the Best Inframammary Fold (V.4)

July-August 2015

For six

Player 1: Piano

Player 2: Violin

Player 3: Double bass

Player 4: Harp

Player 5: Violin

Player 6: Unspecified / sine tones

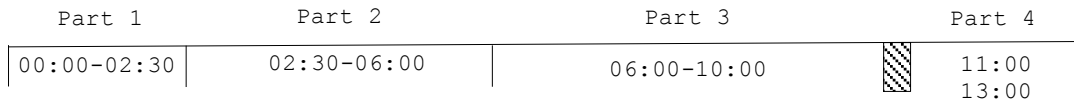
To be performed with a stopwatch or other time keeping device.

- Horseshoe mask
- These bottles get smaller the higher you count
- Fuck your face in the furniture
- Orange lipear
- Octopus and metronome, grasping for berries
- My soil rolls up like dust
- Waiting too long for a good image
- A bar across the anus is fruit enough for all
- I might be small but you can see me and the wax in my ears
- Snail trails and falling faces
- Sharpened blades, keys and celebration
- This would be a better building
- Sit polite and fly the flag for socialism
- Bobbin moon
- Vertical land mass
- Shoot the coving and experiment with the tool handle
- A smoke filled nobody fits in the gap of interesting objects
- Three-dimensional and lacking interest
- Three
- Phantom coral
- Conjoined holly
- Limb tree gash
- Limb tree pork
- Brain shape
- Bone mass
- Corded worm and ceramic beef
- Fingers fuse and orange peel persists
- Killer air
- A line is drawn where the moon meets household items
- Cotton
- Deep sea set square
- Unfettered will fare the wolf
- An angel crawls out from a mandrake and sets the world straight
- Stones form from creatures and fall to the sea
- One grope next to your air
- Exhausted ventricles
- Sheep bone
- Here body
- Drawn to democracy
- When it rains the objects you love are soaked right through
- CCTV on a certain type of hammer
- Book
- A magic sack to keep your yellow in
- Image text, text next
- The plastic you desire
- Shark, shirt, mess, mesh, plant, snake
- A reward is given for the best inframammary fold
- My romantic landscape
- I love this city and its outlying lands

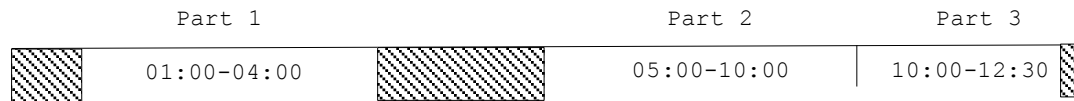
Player 1: Piano



Player 2: Violin



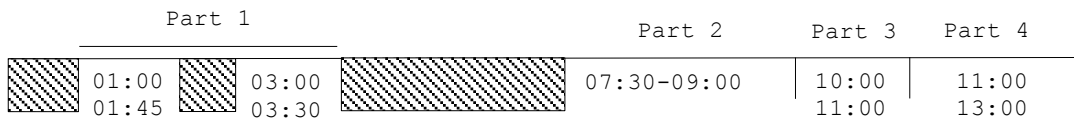
Player 3: (Double Bass)



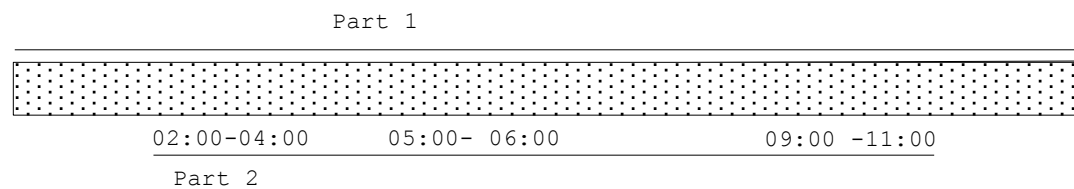
Player 4: (Harp)



Player 5: Violin



Player 6: (Unspecified / sine tones)



Player 1: Piano

Part 1 (*f*)

00:00 - 06:15

{D E F G G#} {E G B}

Play pitches in any combination, repetition, duration, octave, dynamic - include melody and chords from with sets.

Part 2 (*p-ff*)

06:15 - 11:00

D | G#

Repeat in any order at c.15 second intervals for duration of section.

Player 2: Violin

Part 1 (*f-ff*)

00:00 - 02:30

D

Down Bow c.8 seconds. Let ring, gradually becoming more infrequent.

Part 2 (*p-f*)

02:30 - 06:00

D

Slight. Soft. High. Irregular. Muted with occasional whole notes c.8 seconds.

Part 3 (*p-ff*)

06:00 - 10:00

Andante ($\downarrow=c.80$) on muted string or body of instrument. Slow *crescendo*.

Part 4 (*f*)

11:00 - 13:00

D G#

Whole notes c.10 seconds at 15 second intervals.

Player 3: (Double Bass)

Part 1 (*f-ff*)

01:00 - 04:00

G# D

Pitches in any order, any number of times. Repetitious. Pitches played for 2-5 seconds.

Part 2 (*ppp-ff*)

05:00 - 10:00

Continuous or near continuous with no change in dynamic. Building to *crescendo*.

Part 3

10:00 - 12:30

G#

Continuous or near continuous with no change in dynamic. Sitting beneath the other sounding events.

Player 4: (Harp)

Part 1

00:10 - 06:30

D

Continuous or near continuous Sitting beneath other sounding events.

Part 2

06:30 - 13:00

Play freely

Player 5: Violin

Part 1 (ppp-pp)

01:00 - 01:45 / 03:00-03:30

Soft, occasional, friction, high.

Part 2

07:30 - 10:00

G#

Continuous or near continuous with no change in dynamic. The tone should sit slightly beneath the other sounding events.

Part 3 (f)

10:00 - 11:00

D

Pizzicato. Let ring. C.10 second intervals.

Part 4

11:00 - 13:00

D E F G G#

Pizzicato. Any combination, repetition, duration, dynamic.

Player 6: Unspecified Instruments

Part 1

00:00-13:00

Free to play throughout with occasional pauses chosen by player. An indent to the sounding environment. Changing occasionally by a slight degree.

Part 2

02:00-04:00 / 05:00-06:00 / 09:00-11:00

Sine Tone. C.10000Hz - 14000 Hz. No change in dynamic within each section.