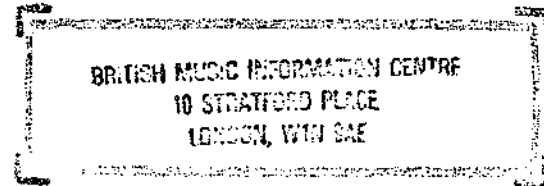


Preview File Only



tim souster

world music

for instruments and four-track tape (1973-74)

new version (1980)



to the memory of Jimi Hendrix

PLAYERS*

1. clarinet in B^b /soprano sax
2. bassoon
3. violin/viola
4. electric guitar/bass guitar
5. percussion/drum kit
6. piano (grand)
7. electric organ/electric piano
8. electric piano/synthesiser

*all instruments except the guitars,
sound as written in the score.
Guitar and bass guitar sound an octave
lower than written.

Preview File Only

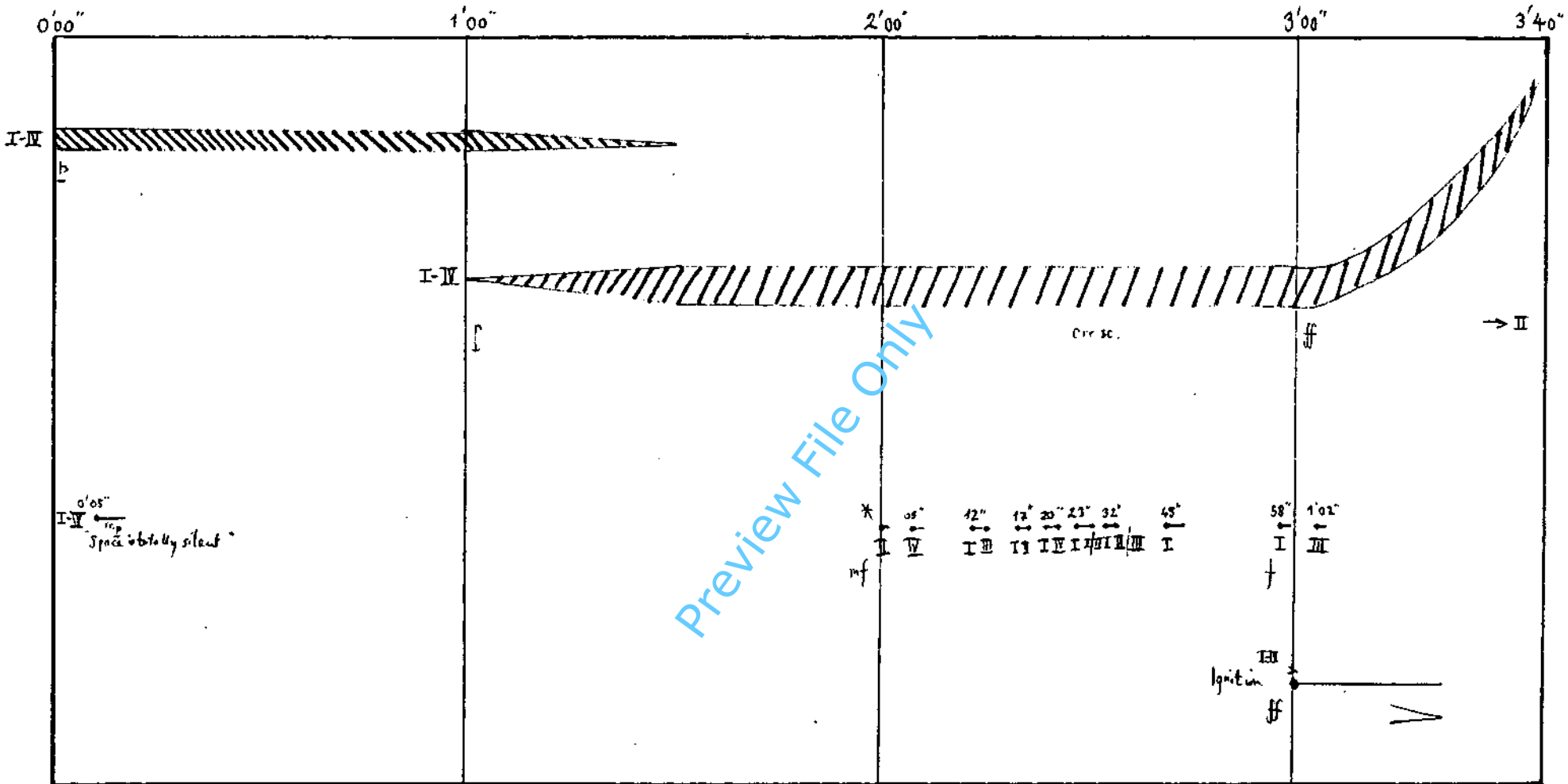
stereo or 4-track tape
available on hire
from Od B Editions
37 Windsor Road
Cambridge CB1 2JF
0223 - 60486.

In this score, accidentals apply
only to the notes they immediately precede.

Life-Off
(+0dbif I 9'41")

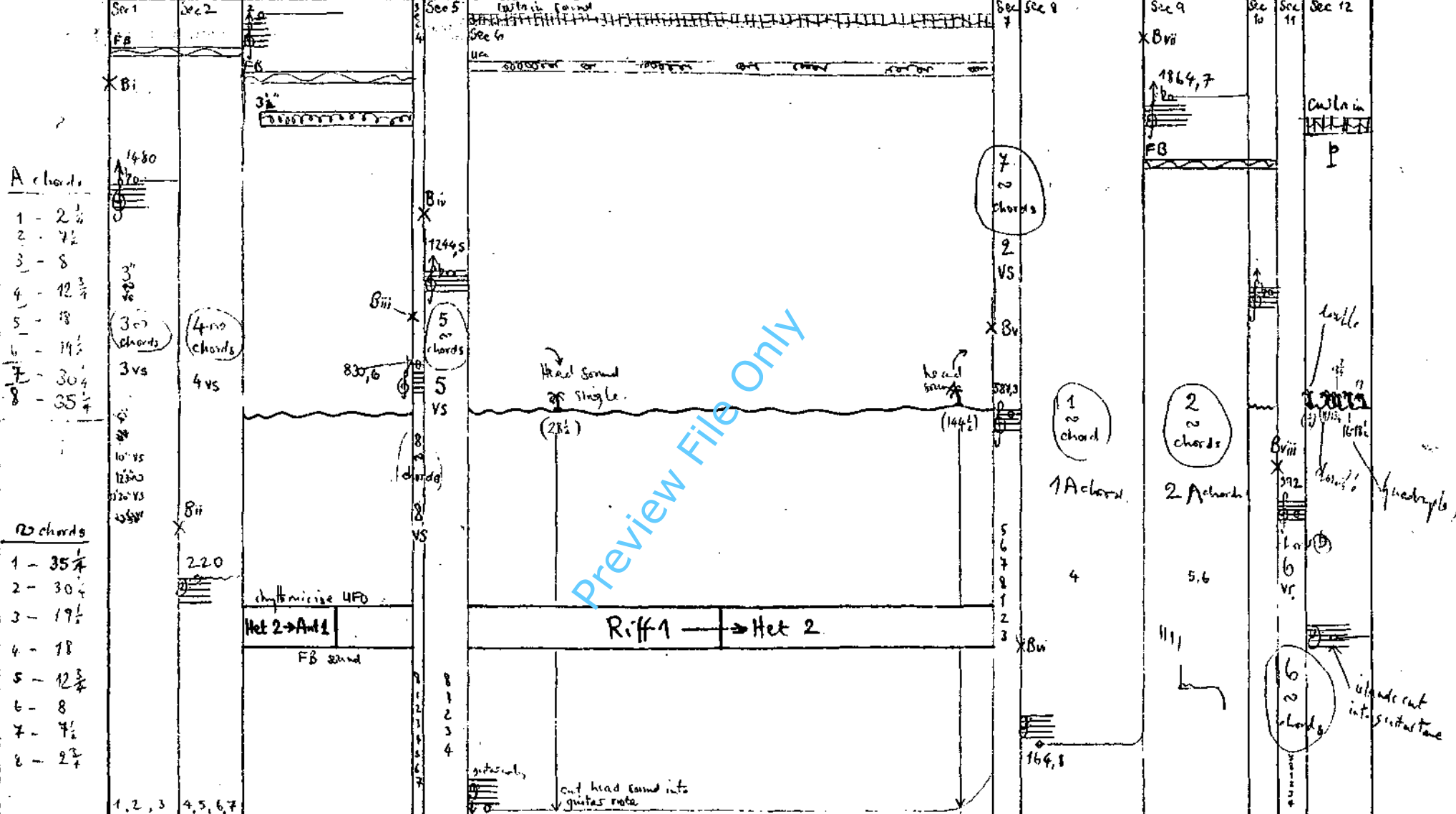
world music

tim souster



- * Speech
- i. minus 60 seconds
 - ii. minus 55
 - iii. missile power - go
 - iv. RF systems - go
 - v. propulsion - go
 - vi. AMR telemetry - go
 - vii. telecommunication - go
 - viii. eject umbilical
 - ix. all recorders to fast
 - x. may the wee mas be with you, Thomas

Orbit I
 Life of and Orbit I 9'43"
 Life of alone 3'90"



B chords in order: 1, 3, 5, 7, 9, 11, 12

Abl. ref: 600" 19 1/2" 31 1/2" 12 1/2" 19 1/2" 14 1/2" 14 1/2" 4 1/2" 4 1/2" 4 1/2" 5" 5 1/2" 5 1/2" 40"

-II-

PARTITA I

heterophony 1

poco rall

$\text{♩} = 18$ *Cristo molto*

1. clar. $\text{♩} = 18$, *ff*, very marked

2. bsn *ff*, very marked

3. Vla *ff*, very marked, etc, pizz, arco, gliss, vib.

4. bassg *ff*, very marked

5. mar. - perc *f*, *gong*, *bell*, *mar* (gliss around Eb, getting wider)

6. Pf *ff*, very marked

7. organ *ff*, very marked, vibr (vary speed)

8. Synth* *f*, *ff*, very marked, mod

* foot pedal for dynamics.

heterophony 1 contd.

a tempo

1. clar
mf cresc
5
(vib)

2. bsn.
mf cresc

3. vla
mf cresc
pizz arco
5

4. bass g

5. perc.
mar
mf
f
3

6. pf.
tr
fp
v. sharp
5

7. org.
mf cresc
3
vibr. (increase speed)

8. synth
f
portament
(mod)
5
(port.)

heterophony 1 contd.

poco ritenuto #accel

1. clar

2. bsn

3. vla

4. bsn

5. perc

6. pf.

7. org

8. synth

dim

sustain off

non port.

squeeze

sustain

5

4:3

temple bell in F#

vib. (vary speed)

slow mod (vary amplitude)

ppercoc

tam-tam

heterophony 1 contd.

a tempo

1. clarinet

2. bassoon

3. viola

4. bassoon

5. perc. → tam-tam l.v. → bed mf l.v. → mar mf cresc. to the end.

6. pf.

7. org.

8. synth.

port. possibile (non port.)

portamento possibile as if reaching bursting point...

gliss.

portamento (molto) (meno) sempre più

heterophony 1 concl.

1. clar *p* $\text{b}\flat$ *p*

2. bsr *tacet*

3. vla *f* *sol II* *p* *sol II* *pp* *vibrato (wide)* *sop sax*

4. bass g

5. perc (mar) *chromatic gliss (2 stiches) around G (slow \rightarrow fast)* *trem: slow-fast*

6. pf *very brilliant* *f* *pp* *cresc* *3* *3* *3*

7. org *vibr* *slow* *fast*

8. synth *med fast* *mod narrow* *wide of* *just mod narrow* *wide*

riff 1.

Very sharp & rhythmic

1. sop. sax.

3. vla

7. organ

Musical score for the first system, featuring Soprano Saxophone (1.), Viola (3.), and Organ (7.). The score is written in 12/16 time and includes dynamic markings such as *mf* and *Mf*. The Soprano Saxophone part begins with a rest in the first two measures, then enters with a rhythmic pattern. The Viola and Organ parts provide accompaniment with similar rhythmic patterns. A large blue watermark "Preview File Only" is overlaid diagonally across the score.

tutti: poco - a - poco - cresc - al - fine

1. s. sax

2. bsn

3. vla

5. mar.

6. pf

7. organ

8. synth

Musical score for the second system, featuring a full band including Soprano Saxophone (1. s. sax), Bassoon (2. bsn), Viola (3. vla), Maracas (5. mar.), Piano (6. pf), Organ (7. organ), and Synth (8. synth). The score is written in 12/16 time and includes dynamic markings such as *mf* and *Mf*. The Soprano Saxophone part continues with a rhythmic pattern. The Bassoon, Viola, Maracas, Piano, Organ, and Synth parts provide accompaniment with similar rhythmic patterns. A large blue watermark "Preview File Only" is overlaid diagonally across the score.

riff 1 concl.

(cresc.)

* catch resonance with pedal immediately after attack

heterophony 3

after this sign from conductor, all continue playing same material, but each in his own time :-

Senza misura

1. s. sax *pp possibile, legatissimo*
** the "grupetti" fast, but with rubato*

3. vln *con sord.*
ente freely pp

(6) [PP. resonance] l.v.

8. synth *ente freely pp*

Sempre pp possibile, legatissimo

pp *pp pass.*

before going on, wait on this note until all three players have reached it. Sustain it, then proceed, "out-of-synch", as before

** poco stacc → moltostacc → pizz*
** or nearest available note*

gradually dying away, as if "falling apart".....

* intersperse small groups of these pitches with repetition of the high D. Very sparse texture: "hesitando"

Riff2 (sax solo)

[Soprano sax. plays animated solo throughout this section. Start after the Riff has gathered momentum. Make occasional reference in pitch and rhythm to the Riff.]

$\text{♩} = 112$ incisive and dry (overall dynamic $mf \rightarrow sf$)

2. bsax mf $3+6$ $5+6$ $5+4+5$ $3+6$

3. vln mf 16 16 16 16

5. kit mf $sec.$ $simile$ 16 16 16 16

8. synth mf 16 16 16 16 16 16 16

2. hon. 5 1 2 3 4 5 $5+6$ 1 2 3 4 5 6 7

3. vln 16 16 16 16 16 16 16 16 16 16 16 16 16 16

4. gt. 16 16 16 16 16 16 16 16 16 16 16 16 16 16

5. kit 16 16 16 16 16 16 16 16 16 16 16 16 16 16

6. pf. mf 16 16 16 16 16 16 16 16 16 16 16 16 16

7. EP 16 16 16 16 16 16 16 16 16 16 16 16 16 16

8. synth 16 16 16 16 16 16 16 16 16 16 16 16 16 16

low chrom. cluster mf

5/4 + 5
16

3/6
16

2 3 4 5 6 7 8

2. bom

3. vln

4. gt.

5. kit

6. pf.

7. EP

8. synth

5/6
16

2 3 4 5 6 7 8 9 10 11 12 13

6
8

7/6
16

etc 8/6 9/6 10/6 etc
16 16 16

2. bom

3. vln

4. gt.

5. kit

6. pf.

7. EP

8. synth

Continue
adding one
to riff until
mistakes
occur and
ensemble
falls apart
then continue
playing until
abrupt cutoff
on last note
of drum SIGNAL

* DRUM SIGNAL for ending

5. [Musical notation]

Sax continues with link to next section

Heterophony 2

♩ = 120, machine-like

1. clar.
3. vln.
4. vlt.
5. mar.
6. pf.
7. org.
8. synth.

pizz
*pp**
arco
*pp**
*pp**
*pp**
*pp**
*pp**

arco. etc. sempre ben articolato

* the whole section is basically a crescendo from pp to pp. Player 8's part should however always predominate slightly throughout

1. clar.
3. vln.
5. mar.
7. org.
8. synth.

pizz
arco
pp
pp
pp
pp
pp
pp

→ EP

①

②

1. clar.
3. vln.
5. mar.
8. synth.

pizz *arco*

Very gradual crescendo through to ③ begins here

③

1. clar.
3. vln.
5. mar.
8. synth.

ppp *ppp* *ppp* *pp*

pizz *arco*

④

1. clar.
3. vln.
5. mar.
8. Synth.

p

5

1. clar.
3. vln.
5. mar.
8. synth.

5
4

1. clar.
3. vln.
4. gtt.
5. mar.
6. pf.
7. EP
8. synth.

6

1. clar

2. vln

3. vln

4. gtt.

5. mar

6. pf

7. EP

8. synth

(mp)

* pick up with volume pedal down and then move quickly to piano.

1. clar

2. vln

3. vln

4. gtt.

5. mar

6. pf

7. EP

8. synth

8

1. clar

3. vln

4. gkt.

5. nar

6. pf.

7. EP

8. synt.

Ped

(mf)

1. clar

3. vln

4. gkt.

5. nar

6. pf.

7. EP

8. synt.

Ped

9

1. clar.
 3. vln.
 4. glt.
 5. mar.
 6. pf.
 7. EP
 8. synth.

10

1. clar.
 3. vln.
 4. glt.
 5. mar.
 6. pf.
 4 EP
 8. synth.

(f)

1. clar.

3. vln.

4. gtt.

5. mar.

6. pf.

7. EP

8. synth.

pizz

arco

Handwritten musical score for the first system, featuring eight staves. The notation includes various rhythmic values, accidentals, and performance markings such as *pizz* and *arco*. A large blue watermark "PREVIEW FILE ONLY" is overlaid diagonally across the score.

2. clar.

3. vln.

4. gtt.

5. mar.

6. pf.

7. EP

8. synth.

41

pizz

Ped

(ff)

Handwritten musical score for the second system, continuing from the first. It features eight staves with musical notation and performance markings. A circled number "41" is placed above the second staff. A large blue watermark "PREVIEW FILE ONLY" is overlaid diagonally across the score.

5 7 8 8 6

1. clar. *etc.*

3. vn. *p cresc*

4. gtt.

5. mar. *cresc*

6. pf. *mf cresc*

7. EP *mf cresc*

8. synth.

12 4 5 6

1. clar.

3. vn.

4. gtt.

5. mar. *cresc.*

6. pf. *pp subito*

7. EP

8. synth.

cresc. sino al fine

TAPE!
(Orch 2)
↓

1. clar. *cresc molto*

3. vln. *cresc molto* arco

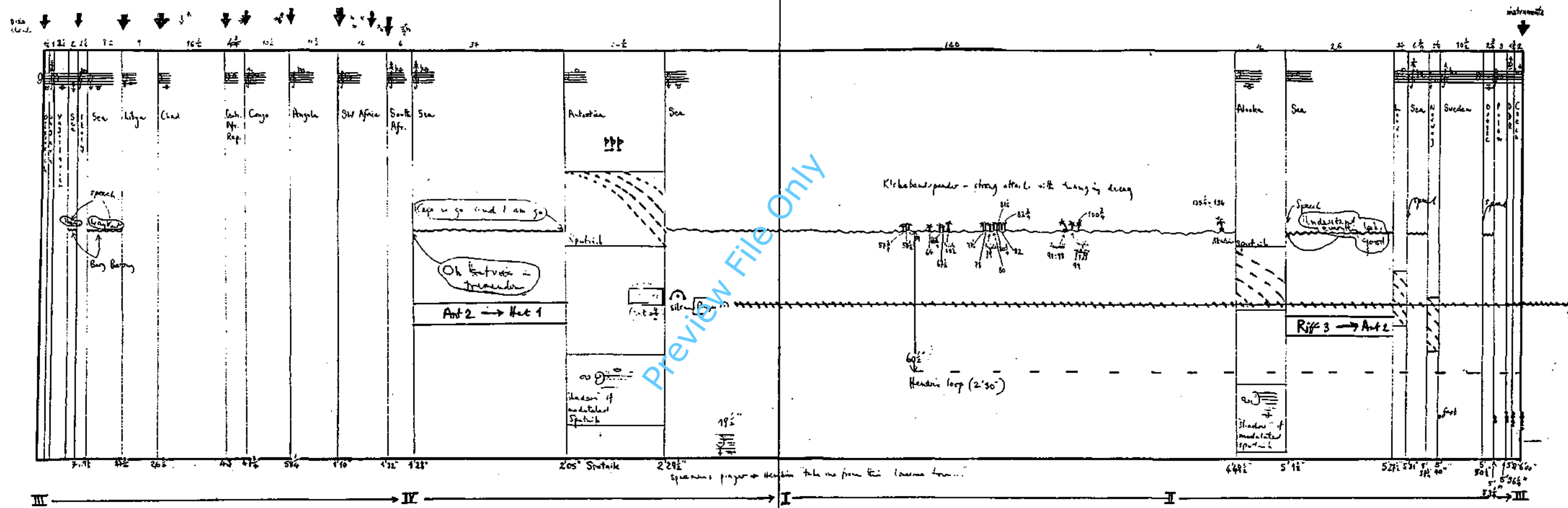
4. gtr. *cresc molto* *f* *ff*

5. ms. *cresc molto* *f* *ff*

6. pf. *cresc molto* *ff*

7. EP *cresc molto* *ff*

8. synth *ff*



PARTITA II

Chorale I

5. Percussion cadenza. Low metal instruments with electronic modulation and spatial movement. Generally long decays with isolated bursts of quicker activity. After last accompanying chord has died away, improvise link to next section.

3. vla
con sord. (A)
pp legato possibile
mp
via sord.

7. org
floating, distant sound
pp legato
mp

8. synth
floating, distant sound
pp legato
mp

3., 7. and 8.: chords last 5" - 20", co-ordinated by conductor. Last chord should end together.

Antiphony I.

$\text{♩} = 90$

Handwritten musical score for Antiphony I, featuring staves for 2. bn, 3. vla, 5. perc, 6. pf, and 8. synth. The score includes various musical notations such as notes, rests, and dynamic markings. A large blue watermark "PREVIEW FILE ONLY" is overlaid across the score.

2. bn *f* *declamando, quasi rubato*

3. vla *senza cord.* *f (bc)* *pizz* *mp* *arco* *pp* *ff*

5. perc *gfrican tension drum**
chinese cymbals (susp.) - can be a different one each time *f* *mp*

6. pf *tr* *pp* *ff*

8. synth *f*

* tension drum:

\bullet = no tension || \bullet = maximum tension

Handwritten musical score for strings and piano. The score is arranged in five systems, each with multiple staves. The instruments are labeled on the left: 2. bsn (Bassoon), 3. vla (Viola), 5. perc (Percussion), 6. pf (Piano), and 8. synth (Synthesizer). The score is divided into measures by vertical bar lines. The notation includes various musical symbols such as notes, rests, dynamics (e.g., *f*, *mp*, *mf*, *pp*), articulation marks (e.g., *pizz*), and performance instructions (e.g., *tr*, *arco*). A large blue watermark "Preview File Only" is oriented diagonally across the center of the page. At the bottom right, there is a circled measure with a "3" underneath it, indicating a triplet.

1. Sop Sax

2. Bsn

3. Vla

4. b.g.

5. pcc

6. Pf

7. ep

8. Synth

*Handwritten musical score for various instruments including Sax, Bsn, Vla, b.g., pcc, Pf, ep, and Synth. The score includes dynamic markings such as *f*, *mf*, *mp cresc*, and *sfz*. Performance instructions include *arco*, *pizz*, *slap strings damped so that no pitched sound is heard*, and *v. muffled*. A tempo change to *♩ = 112* is indicated. A large blue watermark 'PREVIEW FILE ONLY' is overlaid on the score.*

PREVIEW FILE ONLY

♩ = 68 overall dynamics mf → f

Riff 3*

Handwritten musical score for a jazz ensemble. The score consists of eight staves:

- 1. Sop Sax
- 2. v.la
- 3. b.g.
- 4. perc (with 8 synth part)
- 5. pf
- 6. e.p.
- 7. s. synth

Key annotations include:

- Handwritten notes: "Segue", "gliss", "sax", "etc.", "Solo", "More running figuration toward end Player 7, use both instruments simultaneously and alternate", "time to time. Sharp attacks with decays skipped from player to player.", "Refer to riff harmonies from..."
- Performance markings: "x4", "x3", "x2", "x1" above various measures.
- Dynamic markings: "mf" and "f".
- Tempo/beat marking: "♩ = 68".

Riff 3 contd.

Handwritten musical score for Riff 3 continuation, measures 1-6. The score is arranged in four systems, each with five staves. The parts are labeled on the left as 1. sop. sax., 3. vla., 5. mas., and 8. synth. Above the first system, there are bracketed repeat markings: 'x4' above the first two measures, 'x3' above the next three measures, and 'x2' above the final two measures. The notation includes various rhythmic values, accidentals, and articulation marks.

Handwritten musical score for Riff 3 continuation, measures 7-10. The score is arranged in four systems, each with five staves. The parts are labeled on the left as 1. sop. sax., 3. vla., 5. mas., and 8. synth. Above the first system, there are bracketed repeat markings: 'x1' above the first two measures and 'x4' above the next four measures. The notation includes various rhythmic values, accidentals, and articulation marks. A large blue watermark 'PREVIEW FILE ONLY' is overlaid diagonally across the score. To the right of the score, there is a handwritten instruction: 'Players 6 and 7. improvise link to next section. Running figuration ending loud, abruptly.' Below the score, there is a note: 'overall cresc. through the 4. repetition.' The score concludes with a double bar line and a final dynamic marking of (-ff).

Antiphony 2

\downarrow ca. 60

3. vlc
5. perc
7. org
8. Synth
EP

declamando, quasi rubato

4 pra Moroccan drums
african tension drum
chinese cymbel (susp.)

tr *mf*
p
mp
f
sfz
tr
mf
f
sfz
tr
mf
f
sfz
tr
mf
f
sfz

(Antiphony 2)

Handwritten musical score for three staves: 3.vla, 5.perc, and 7.vg. The score is written in 3/4 time and includes various musical notations such as notes, rests, and dynamics. A large blue watermark 'PREVIEW FILE ONLY' is overlaid on the score.

3.vla
Musical notation for the third Violin part, including notes, rests, and dynamics.

5.perc
Musical notation for the fifth Percussion part, including notes, rests, and dynamics.

7.vg
Musical notation for the seventh Violin part, including notes, rests, and dynamics.

8.
Musical notation for the eighth part, including notes, rests, and dynamics.

Handwritten musical score for three systems of instruments. The score is written on a grand staff with multiple staves for each instrument.

System 1: 3. vlc (Violin/Clarinet), 5. perc. (Percussion), 7. org. (Organ).

System 2: 8. (Saxophone/Trumpet), 8. (Saxophone/Trumpet).

The score includes various musical notations such as notes, rests, slurs, and dynamic markings (e.g., *mf*, *f*, *pp*, *sf*). There are also some handwritten annotations and a large blue watermark reading "Preview File Only" across the center of the page.

♩ = 112

3. vln

4. b.s.

5. perc

6. pf.

7. org.

8. { Syncl.
EP }

Handwritten annotations:
ff sfz ff
secco (slap string-damped as before)
L.v.
BD (ped)
hat
f
mp cresc
tr. m. b.
tr. m. b.
f

Preview File Only

Handwritten musical score for a string quartet. The score is organized into seven staves, each labeled with an instrument and a dynamic marking:

- 1. soprano (1. sopran)
- 2. viola (2. vla)
- 3. b.g. (3. b.g.)
- 4. perc. (4. perc.)
- 5. c. ff (5. c. ff)
- 6. ep. (6. ep.)
- 7. synth. (7. synth.)

The score includes various musical notations such as notes, rests, and dynamic markings like *f* and *ff*. A blue watermark "Preview File Only" is visible across the middle of the page. The notation includes slurs, accents, and some specific markings like "etc. sim." and "gliss".